

NAME:
 RACE AND JOB:

LEVEL:



Attribute Score

PWR:	Force:	HP:
RES:		MP:
DEX:	Finesse:	ARM:
MND:		M.ARM:
		AVD:
		ACC:

Attack Type Accuracy Damage Special Properties Tier

ABILITIES

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SKILLS

Athletics	<input type="checkbox"/>	Acting	<input type="checkbox"/>
Awareness	<input type="checkbox"/>	Escape	<input type="checkbox"/>
Healing	<input type="checkbox"/>	Inquiry	<input type="checkbox"/>
Language	<input type="checkbox"/>	Lore: _____	<input type="checkbox"/>
Lore: _____		Lore: _____	<input type="checkbox"/>
Mercantile	<input type="checkbox"/>	Nature	<input type="checkbox"/>
Negotiation	<input type="checkbox"/>	Perform	<input type="checkbox"/>
Scavenge	<input type="checkbox"/>	Stealth	<input type="checkbox"/>
Swimming	<input type="checkbox"/>	Synthesis: _____	<input type="checkbox"/>
Synthesis: _____		Systems	<input type="checkbox"/>
Thievery	<input type="checkbox"/>	Vehicles	<input type="checkbox"/>
Other: _____	<input type="checkbox"/>	Other: _____	<input type="checkbox"/>

ARMOR /ACCESSORY

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INVENTORY
 (10 Items Max)

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TASK DIFFICULTY

Elementary: 5
 Easy: 7
 Moderate: 9
 Challenging: 11
 Impressive: 14
 Heroic: 17
 Supreme: 20
 Godlike: 25
 Impossible: 30

EXPERIENCE AND WEALTH

EXP Destiny
 Gil

